


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			<b>WBFC Convention Card</b> 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
light overcalls (8+hcp) // double then bid suit=16+		<b>Lead</b>	<b>in Partner's Suit</b>		<b>Category i.e. Green / Blue / Red / HUM / Brown Sticker: GREEN</b> <b>Country: JORDAN</b> <b>Event: SENIOR TEAM</b> <b>Players: Hassana El-Housami &amp; Suha Abbassi</b>
responses: new suit (8-11). Cuebid opener:forcing hand (with or without fit)	Suit	2nd/4th	std Count		
reopening: double (see the previous explain) .. Suit= 8-13hcp ...	NT	2nd/4th	std Count		
cuebid opener: 18+hcp or equivalent strong hand	Subseq	Top of seq	Top of seq		
	Other:				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
1nt overcall = 15-17 //// 4thlive= 5(+) + 5(+) in unbid suits (if responder	Lead	<b>Vs. Suit</b>	<b>Vs. NT</b>		<b>GENERAL APPROACH AND STYLE</b>
RESPONSES : SYSTEM ON	Ace	Ask for attitude	Ask for attitude		2/1 GF      2NT=20-21      (FORCING 1NT FOR MAJOR OPENING)
REOPENING: 1NT=11-14 hcp	King	Ask for count	Ask for count		1C= 2+ CARDS      1D= 4+ CARDS      (1C-2C= GF/ 1D-2D=GF)
	Queen	QJ Ask for count	QJ/AQJ Ask for count		1 H\ S= 5+CARDS
	Jack	J10	J10/KJ10/AJ10		2C= GF (2-3)LOSSER OR 23+HCP
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	doubleton/109(x)/Q109/K109		
1-Suit: WEAK to moderate	9	9x - H98	9x - H98		1NT Openings: 15-17
2-Suit: 1M-2NT = MINORS, 1M-2M= other MAJOR+MINOR, 1m-2D=majors	Hi-x	Even	Even		2 OVER 1 Responses: GF
responses (assumes partner has weak to moderate hand)	Lo-x	Odd	Odd		<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
Reopening: SYSTEM ON	<b>SIGNALS IN ORDER OF PRIORITY</b>			2D= WEAK 6 CARDS IN DIAMONDS	
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)		<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>	2H= 5 cards H ---weak(6-11hcp)
Three level cuebid opener=asking stopper with long suit	Suit:1st	count	count	Lavinthal discards	2S= 6 cards S ---weak(6-11hcp)
2C (natural)= club SUIT ,2D= MAJORS	2nd	count	count	Lavinthal discards	
	3rd	count	count	Lavinthal discards	
	NT: 1st	count	count	Lavinthal discards	
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd	count	count	Lavinthal discards
Cappelletti convention all seats vs. strong/weak	3rd	count	count	Lavinthal discards	
	Signals (including Trumps):				
	<b>DOUBLES</b>				
	<b>TAKEOUT DOUBLES(Style;Responses;Reopening)</b>				
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)		May be light (9+) with suitable shape when both opponents bid or in balancing seat			
double: takeout , CUE BID = strong and two suited hand)	Responses : natural				
nt: natural to play (points, 2nt=16-18, 3nt=18+)	Reopening= When 1X-P-P Dbl shows 9+				
					<b>SPECIAL FORCING PASS SEQUENCES</b>
					in clear situations where the hand belong to us and opponents are sacrificing, the pass is forced
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
natural	Doubles and redoubles usually show points				
	If high level bidding dble will always be a good hand				<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
	Support doubles on				
					3rd seat opening could be weak
OVER OPPONENTS' TAKE OUT DOUBLE					
RDBL DIRECT 9+ HCP				Psychics: rare	

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣	√	2		11-21HCP ANY SHAPE	1♦,♥,♣ (NAT 3+ F1); 1NT (BALANCED 6-9HCP); 2♠(5♠'s 12+ HCP); 2♦(5♦, 9-11 HCP); 2♥,♠(weak 6cards); 2NT(10-11 HCP); 3♣ PREEMPT (6-8HCP)		
1♦		4		11-21HCP ANY SHAPE (with 4♣s 4♦s it's optional to open 1♣ or 1♦ depending upon HCP and quality)	1♥,♠ NAT 3+ F1; 1NT BALANCED (6-9HCP); 2♣ NAT FG; 2♦(GF ♦); 2♥,♠(weak 6cards); 2NT(10-11 HCP); 3♣ (4+ ♦ 9-11HCP); 3♦ PREEMPT (7-8HCP)		
1♥		5		11-21HCP ANY SHAPE	1NT F1; 2♣,♦ FG; 2♥ RAISE (8-10HCP); 2NT (4+♥'s FG) 3♣ (4♥'s 10-11HCP); 3♦ (4♥'s 7-9HCP); 3♥(4+♥'s 0-6HCP); 3♣,4♣,♦(splinter ♣,♠,♦ 8-11 HCP); 3NT(♣3,12-15hcp);		
1♠		5		11-21HCP ANY SHAPE	1NT F1; 2♣,♦,♥ FG; 2♠ RAISE (8-10HCP); 2NT (4+♠'s FG); 3♣ (4♠'s 10-11HCP); 3♦ (4♠'s 7-9HCP); 3♥,4♥,♦(splinter ♣,♠,♦ 8-11 HCP); 3NT(♣3,12-15hcp)		
1NT				14-17 HCP BAL OR SEMI BAL	2♣ STAYMAN; 2♦,♥,♠,2NT TRF TO ♥,♣,♠,♦ RESPECTEVILY; 3♣ (♣+♦WK); 3♦(♣+♦ FG); 3♥(♣+♦ SS♥ FG); 3♠(♣+♦ SS♠ FG); 3NT TO PLAY		LEBENSOHL
2♣	√	0		23+HCP OR STR LOSER HAND	2♦ relay; 2♥ natural; 2♣ 5+♦ 2TOP H's; 2NT nat.; 3♣ 5+♣ 2 TOP H's; 3♦ 5+♦ 2 TOP H's		
2♦	√	0		Wk in D (4-11HCP)	2NT RELAY (forcing)		
2♥		5		Weak 6 cards in ♥	2NT Relay		
2♠		5		Weak 6 cards in ♠	2NT Relay		
2NT				BALANCED 20-21 HCP	3♣ PUPPET STAYMAN; 3♦,3♥ TRFs TO ♥,♣; 3♠ asking FORCING 3NT (MINOR INTEREST); 3NT (5♣ & 4♥)		
3♣		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♦,3♥,3♠ NAT F; 3NT TO PLAY		
3♦		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♥,3♠ NAT F; 3NT TO PLAY		
3♥		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♠ NAT F; 3NT TO PLAY		
3♠		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3NT,4♥, 4♠ TO PLAY; 4♣,4♦ F		
						High Level Bidding	
4♣,♦		7		PREEMPT (4-7HCP)			
4♥,♠		7		TO PLAY NORMALLY LESS THAN OPENING			RKCB 0314
5♣,5♦		8		TO PLAY			